



Killing Floor Games

Bracket systems

Note: During some stages of the tournament it is possible that there are less teams playing than are written below because of no-shows or matches being cancelled.

Round 1

8-20 Teams

This is where it all begins, depending on how many team sign-ups we get we select a format that suits the amount of sign-ups.

Map Info

The tournament map gets released 1 week before the match starts. This will be published on the event page on the KFG website.

Quarter Finals

8 Teams

8 teams left and two brackets are made with 4 teams per bracket. Best 2 of each bracket move on to the Semi-Finals.

Map Info

The tournament map gets released after Round 1 is finished. This will be published on the event page on the KFG website.



Semi-Finals

4 Teams

1 Bracket with 4 teams, the best two move forward to the Grand Finals.

Map Info

The tournament map gets released after Quarter Finals are finished. This will be published on the event page on the KFG website.

Grand Finals

2 Teams

These two teams battle for the first place in the tournament.

Map Info

The tournament map gets released after Quarter Finals are finished. This will be published on the event page on the KFG website.



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Bracket systems

Depending on how many teams sign-up during the registration period, we will choose the appropriate format (but **only** for round 1). If 7 teams or less sign-up the tournament will be cancelled.

8-11 Teams



- When the registration period starts we release a map pool and one of these maps get picked for round 1.
- Round 1 consists of one weekend and two maps.
- Brackets are published after the registration period. When brackets are published, the maps are assigned to the brackets and teams have roughly 1 week to practise the maps.
- If this format is picked then all teams have to reserve their time slot again and are forced to play in the second tournament weekend.
- In this format there are 2 brackets and each bracket is assigned to a tournament day.
- It is possible that with very few teams we move directly to the semi-finals.

12-17 Teams



- When the registration period starts we release a map pool and one of these maps get picked for round 1.
- Round 1 consists of two weekends and depending on how many teams sign-up, we will select a map for each bracket.
- Brackets are published after the registration period. When brackets are published, the maps are assigned to the brackets and each weekend has roughly 1 week to practise the map.
- Note: When the maps are published, we will only release half of them so that each tournament bracket is given an equal amount of practise time.
- Depending on when teams sign-up, we select the bracket size (2 or 3 teams per bracket etc)

18-20 Teams



- When the registration period starts we release a map pool and one of these maps get picked for round 1.
- Round 1 consists of two weekends and each day gets its own map.
- Brackets are published after the registration period. When brackets are published, the maps are assigned to the brackets and each group of teams has roughly 1 week to practise the map.
- Note: When the maps are published, we will only release half of them so that each tournament bracket is given an equal amount of practise time.
- In this format there are 4 brackets made and each bracket is assigned to a tournament day.